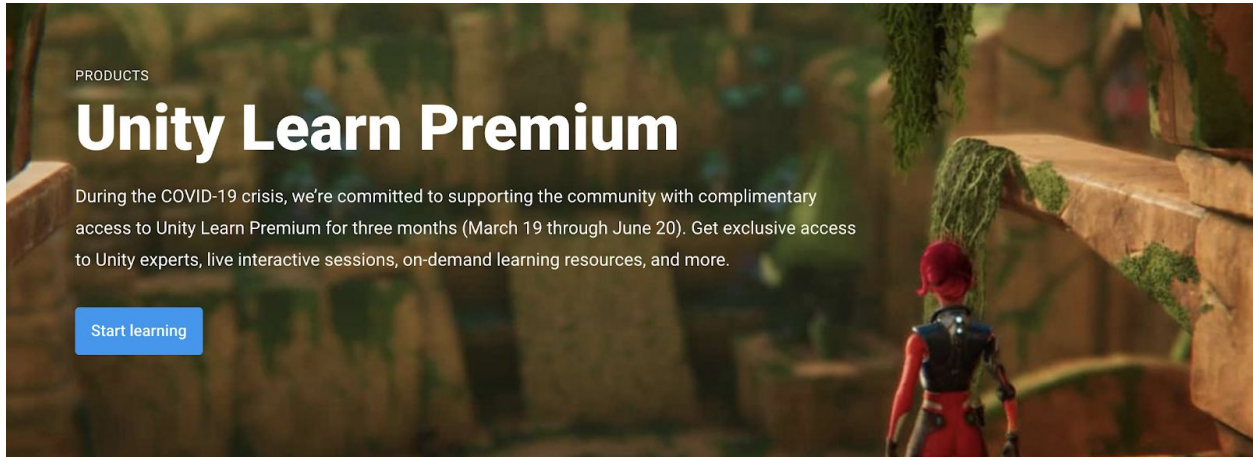
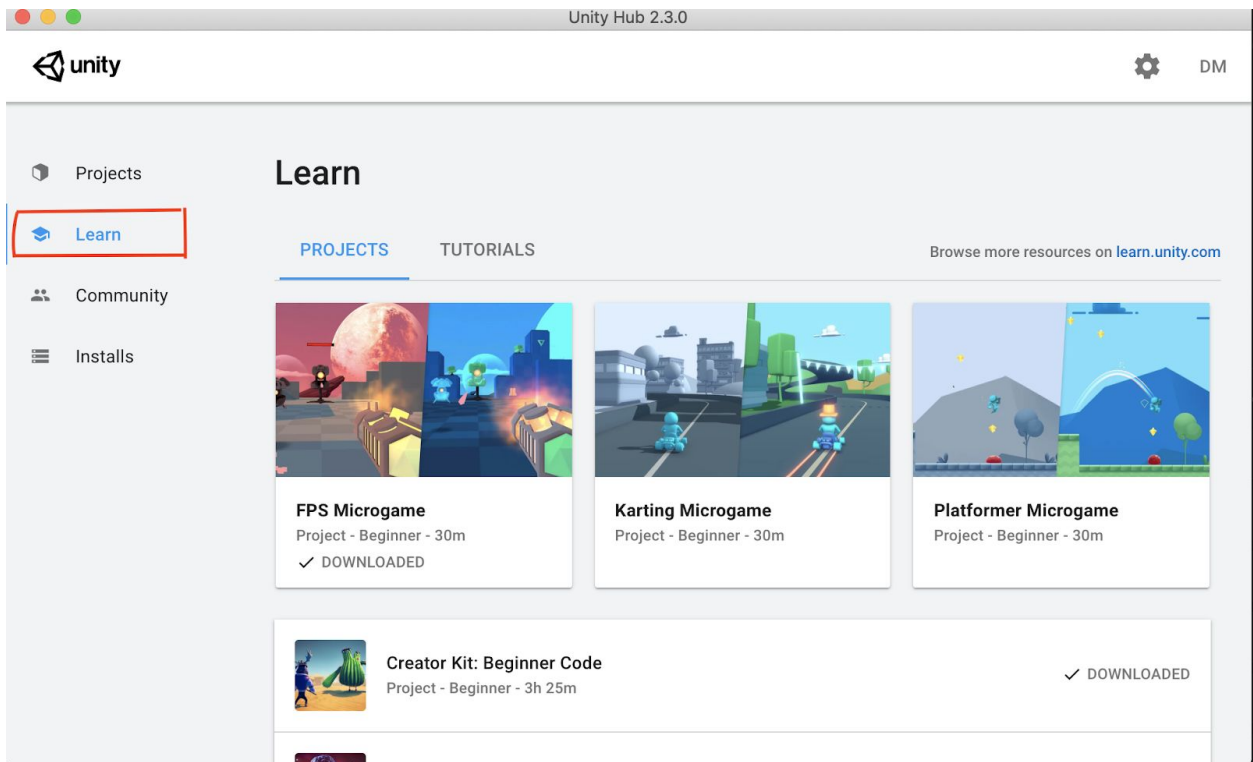


Getting started with Unity.

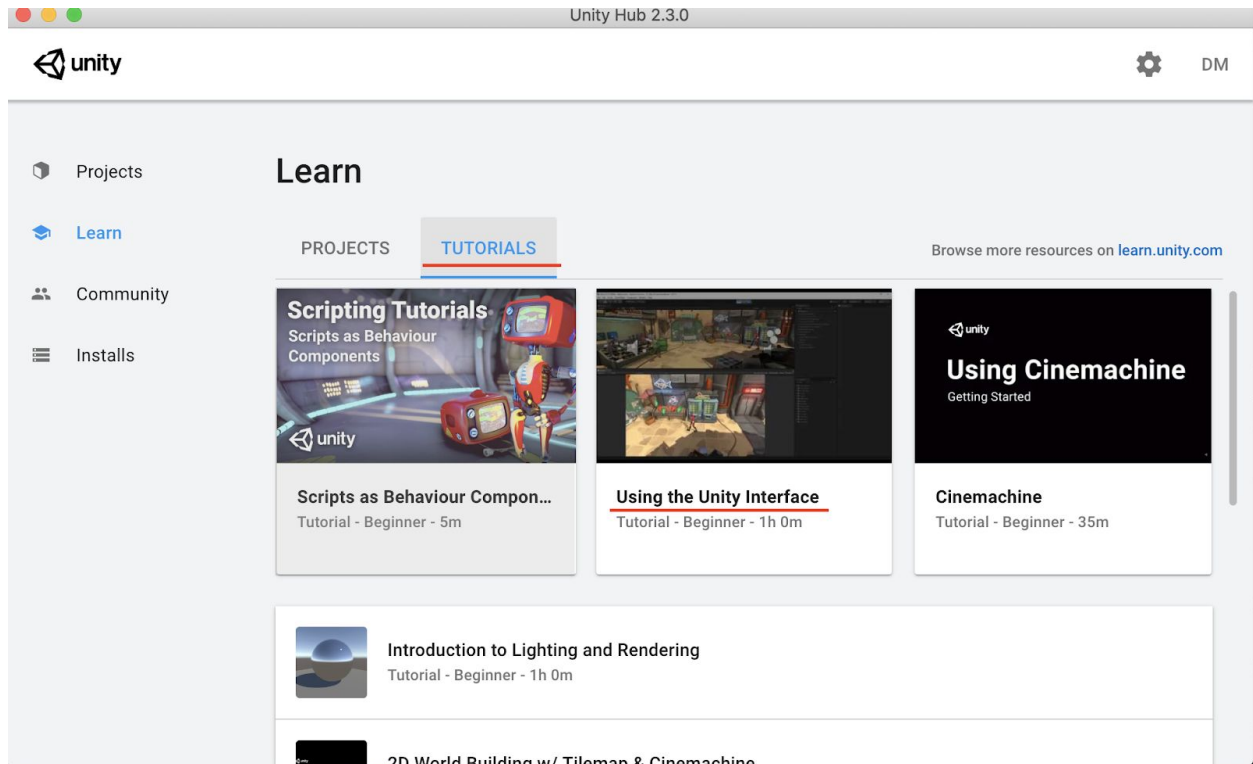
All of our learn content can be found here: <https://unity.com/learn> there is some premium content that can be accessed by buying learn premium BUT Learn premium is currently free for 3 months!



There are also great tutorials in the Unity Hub in the Learn Tab



On the learn tab there is Full projects and Microgames to help you get started as well as tutorials



If you've never used Unity before check out the Tutorials section / Using the Unity Interface

[Unity's Official YouTube Channel](#) is also another great way to learn Unity. Most of our tutorials, presentations and webinars are stored here. Make sure you subscribe!

Unity 763K subscribers

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The Heretic: a short film created with Unity 2019.3
1,242,482 views · 2 months ago

The Heretic is a short film created by Unity's Demo Team.

The film uses every aspect of Unity's High Definition Rendering Pipeline, features advanced effects created with the VFX Graph, and showcases Demo Team's first realistic digital human.

Read more at <https://on.unity.com/36jOXHY>

Unity for all: Real-time solutions, endless opportunities. ▶ PLAY ALL

- Shape the world (1:03)
- Unity for everyone (0:53)
- Unity 2019.3 is now available! (2:44)
- Gorgeous games made with Unity - Unite Copenhagen (1:25)
- Make it mobile with Unity (0:54)
- Reality vs illusion: Unity real-time ray tracing (1:16)

Unity is great in part thanks to its community, and we have a network of community members who are endorsed by us and whose content is great to learn.

[Brackeys](#)

[Sykoo](#)

[Mix and Jam](#)

[Code Monkey](#)

[Thomas Brush](#)

[Sebastian Lague](#)

Learning 2D

<https://learn.unity.com/course/beginning-2d-game-development>

<https://learn.unity.com/tutorial/video-2d-game-kit-walkthrough>

<https://learn.unity.com/tutorial/introduction-to-sprite-animations>

<https://learn.unity.com/tutorial/working-with-spritemap>

<https://learn.unity.com/tutorial/applying-2d-colliders-for-physics-interactions-2019-3>

<https://learn.unity.com/tutorial/skeletal-animation-with-anima2d>

<https://learn.unity.com/tutorial/working-with-animations-and-animation-curves>

Learning 3D

<https://learn.unity.com/course/beginning-3d-game-development>

<https://learn.unity.com/course/intermediate-3d-game-development>

<https://learn.unity.com/project/john-lemon-s-haunted-jaunt-3d-beginner>

<https://learn.unity.com/tutorial/live-session-importing-3d-art-into-unity>

<https://learn.unity.com/tutorial/Animator-controllers>

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<https://learn.unity.com/tutorial/introduction-to-user-interfaces-ui>

<https://learn.unity.com/tutorial/textmesh-pro-basics>

<https://learn.unity.com/tutorial/creating-ui-buttons>

<https://learn.unity.com/tutorial/ui-components>

<https://learn.unity.com/tutorial/ui-navigation>

Learning Unity for Artist

<https://learn.unity.com/tutorial/working-with-animations-and-animation-curves>

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<https://learn.unity.com/course/unity-game-development-course-beginner-art>

<https://learn.unity.com/tutorial/introduction-to-shader-graph-1>